

MLSD (Forney vs. Ungerböck)

○ Optimal detection of PAM data symbols in ISI

- There can be many different optimality criteria. Among them, we learn

(i) Maximum likelihood sequence detection (MLSD) by Forney

(ii) MLSD by Ungerböck

in this lecture note.

- The main idea of the MLSD is to group all the data symbols into a **single data vector**. For example, if M $|A|$ -ary data symbols $\{d[m]\}_{m=0}^{M-1}$ transmitted using a PAM scheme, then are

we define $\underline{d} \triangleq \begin{bmatrix} d[0] \\ d[1] \\ \vdots \\ d[M-1] \end{bmatrix}$ as an $|A|^M$ -ary symbol

to be detected.

$$\text{ex) } A = \{+1, -1\}, A = \left\{ e^{j\frac{\pi}{4}}, e^{j\frac{3\pi}{4}}, e^{j\frac{5\pi}{4}}, e^{j\frac{7\pi}{4}} \right\}$$

This $|A|^M$ -ary symbol is detected using the ML criterion in an MLSD.

○ Received continuous-time signal

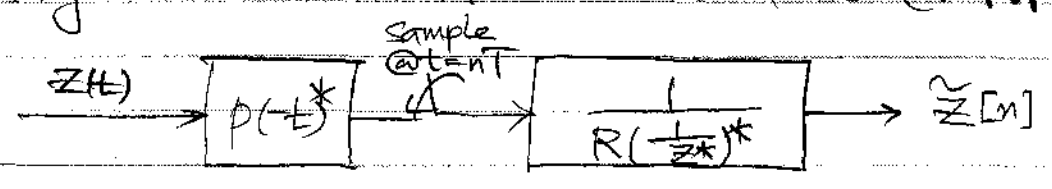
- The signal models in Forney's and Ungerböck's approaches are the same and given by

$$z(t) = \sqrt{2P} \sum_{m=0}^{M-1} d[m] p(t-mT) + N(t)$$

where $z(t)$ is the complex baseband equivalent of the passband received signal, and $N(t)$ is a proper-complex additive **WHITE Gaussian** noise. The common assumption is that $\overline{p(t)}$ and P are known.

○ Forney's approach (Fischer pp. 108-112)

- In Forney's approach, the continuous-time received signal is converted to a discrete-time signal using the whitened matched filter (WMF).



- The discrete-time signal $\{\tilde{z}[n]\}_n$ is a sufficient statistic and has a very nice property.

$$\tilde{z}[n] = \sqrt{2P} \sum_{m=0}^{M-1} d[m] r[n-m] + \tilde{N}[n]$$

where (i) $r[n]$ is causal and minimum phase, (ii) $\tilde{N}[n]$ is white, $r[n] = 0$ for $n < 0, n > P$

- From (ii), the MLSD criterion becomes

$$\hat{d} = \underset{d \in \mathcal{A}^M}{\text{arg min}} \sum_{n=0}^{M+P} \left| \tilde{z}[n] - \sqrt{2P} \sum_{m=0}^{M-1} d[m] r[n-m] \right|^2$$

At first glance, to make this decision, we need to evaluate the objective function A^M times, where A^M grows exponentially.

- From (i), this exponential complexity can be reduced, and the special PAM structure,

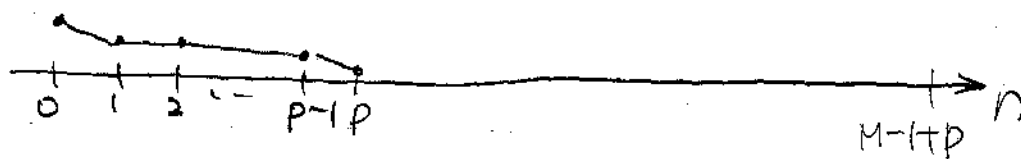
if $r[n]$ has only a few non-zero terms.

Suppose $r[n] = 0, n < 0, n > p$, so that $r[n]$ has only at most $p+1$ terms. Then, to generate a function

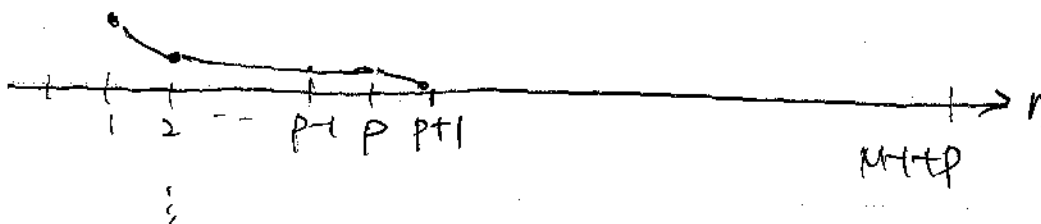
$$\sqrt{DP} \sum_{m=0}^{M-1} d[m] r[n-m] \quad \text{for } 0 \leq n \leq M-1+p$$

We can use a trellis. In other words, a data sequence $\{d[m]\}_{m=0}^{M-1}$ can be represented as a path on the trellis.

- Let $\tilde{S}[n] \triangleq \sqrt{DP} \sum_{m=0}^{M-1} d[m] r[n-m]$.
Then, the contribution of $d[0]$ is



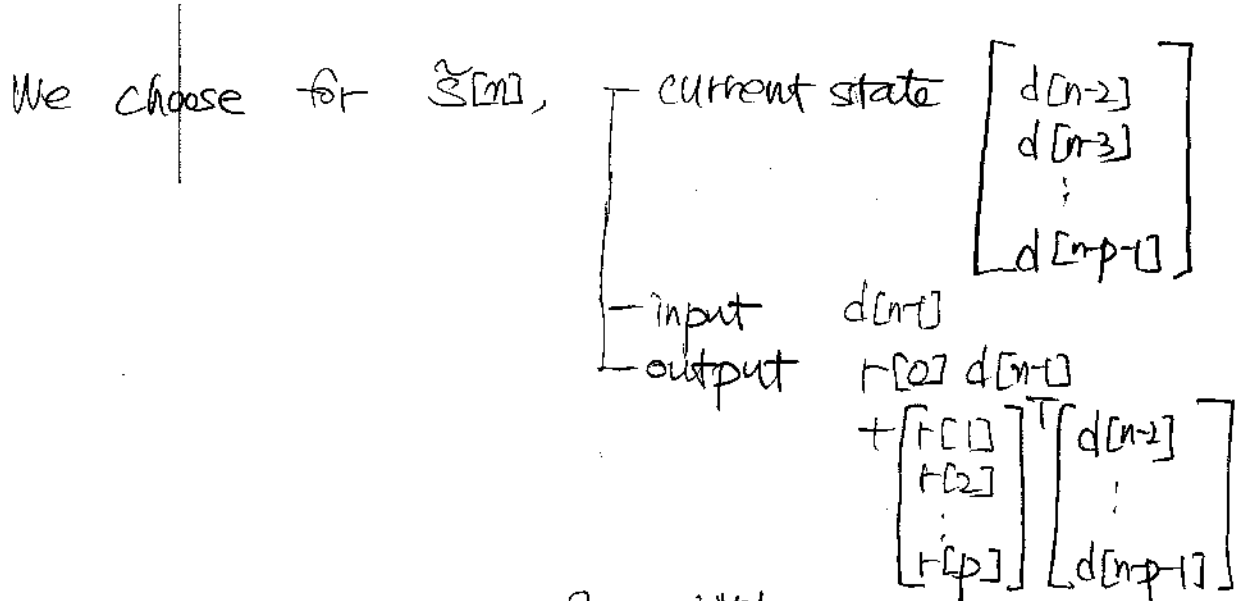
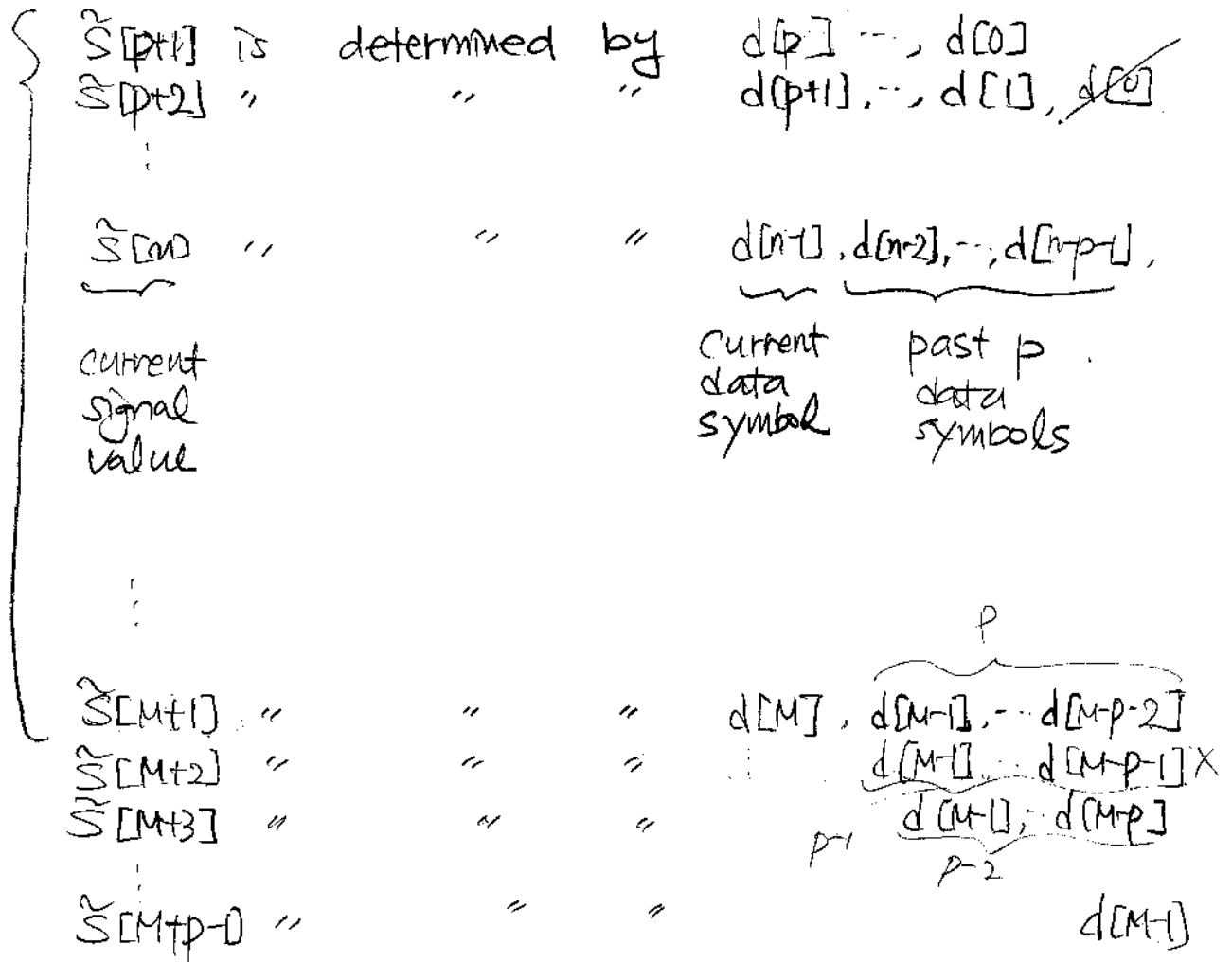
the contribution of $d[1]$ is



and the contribution of $d[M-1]$ is



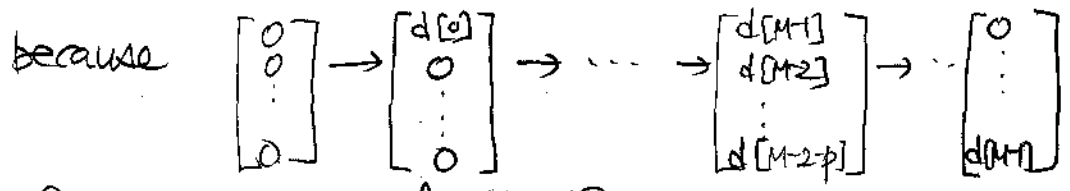
thus, $\tilde{S}[n]$ is determined by $d[0]$,
 $\tilde{S}[n]$ " " " $d[1], d[2], \dots, d[M-1]$



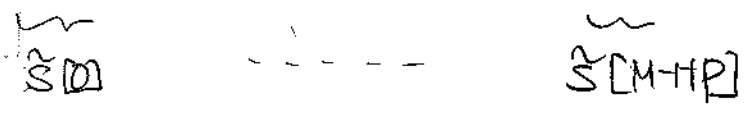
Then, a data sequence $\{d[m]\}_{m=0}^{M-1}$ can be

represented as a path on a trellis with

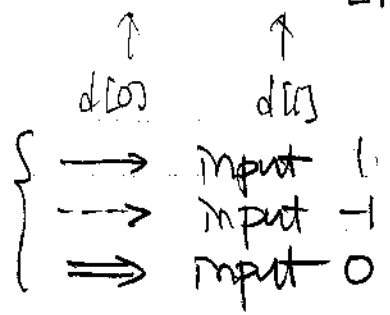
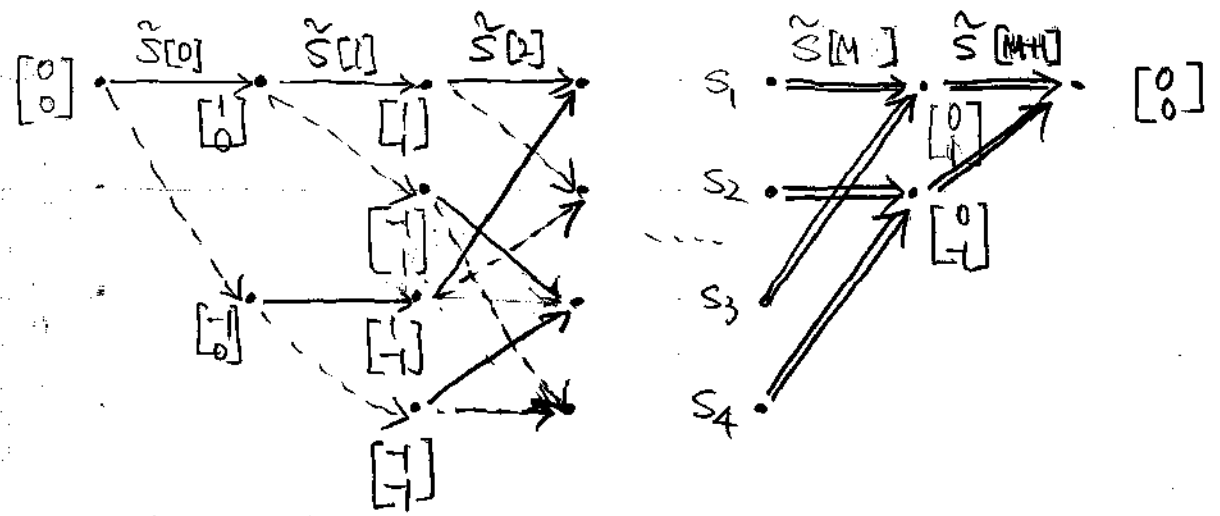
of states $|A|^P$ where $|A|$ is the cardinality of the data symbol alphabet
 # of state transition $M \cdot P$



of output symbols $M \cdot P$



ex) $p=2, A=\{+1, -1\} \Rightarrow$ # of states $2^2=4$



So, the MLSD reduces to find the path that

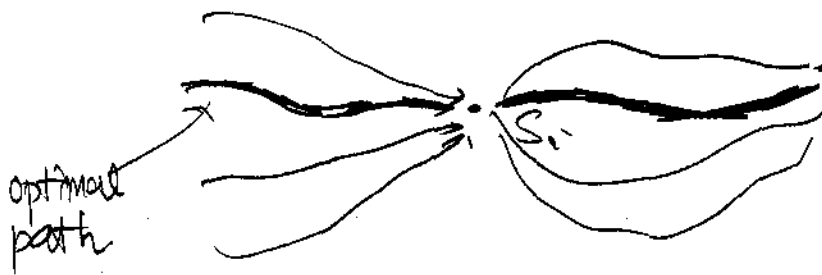
generates an output sequence $\{\hat{S}[n]\}_{n=0}^{M+P-1}$ whose distance from the observation sequence $\{\tilde{Z}[n]\}_{n=0}^{M+P-1}$ is minimized.

One important property of the distance metric is that

$$d(\{\hat{S}[n]\}_{n=0}^{M+P-1}, \{\tilde{Z}[n]\}_{n=0}^{M+P-1}) \stackrel{\text{Euclidean}}{=} \sum_{n=0}^{M+P-1} \underbrace{|\hat{S}[n] - \tilde{Z}[n]|^2}_{\geq 0} \Rightarrow \text{monotonically increasing}$$

Thus, the optimal path that has the state S_i up to time m has the minimum value of

$$\sum_{n=0}^m |\hat{S}[n] - \tilde{Z}[n]|^2$$



different paths that crosses S_i at m .

So, at each state transition, we need to keep the paths that give the minimum distance up to that state.

Define

$$J = \sum_{n=0}^{M+P-1} |\tilde{Z}[n] - \hat{S}[n]|^2$$

Then, an update formula becomes

$$J_n \triangleq \sum_{n=0}^n |\tilde{Z}[n] - \hat{S}[n]|^2 = J_{n-1} + |\tilde{Z}[n] - \hat{S}[n]|^2$$

i.e.,

$$J_n' \triangleq \sum_{m=0}^{n'} |z[n] - \sqrt{2P} \sum_{m=0}^{M-1} d[m]r[n-m]|^2$$

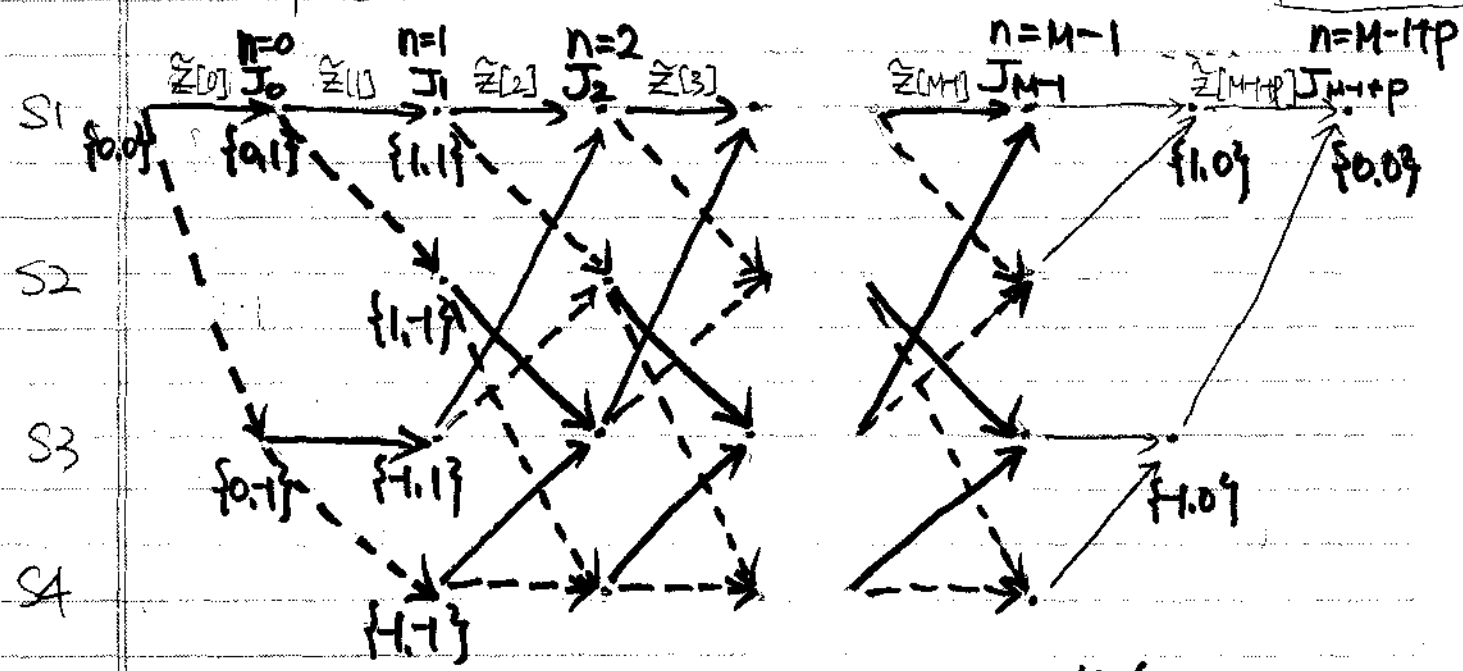
$$= J_{n-1} + |z[n] - \sqrt{2P} \sum_{m=n-p}^{n'} d[m]r[n-m]|^2$$

Since the correction term depends only on (i) the current observation, (ii) the past p data symbols, and (iii) the current data symbol, we just need to keep J_n' and $d[n'], \dots, d[n'-p+1]$ for the next update.

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So, we take $(d[n'], \dots, d[n'-p+1])$ as a state.

∴ The MLSD can be performed on the trellis w/ $|A|^p$ states.
lex/ $p=2, A = \{+1, -1\}$

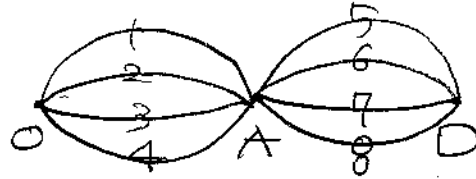


$\{0, 0\}$
↑ ↑
past current
 $p=2$

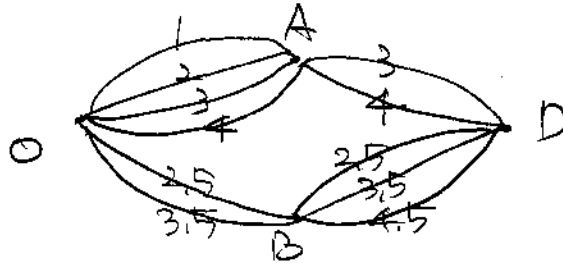
→ : $d[n]=1$
- - - : $d[n]=-1$
→ : $d[n]=0$

• Examples

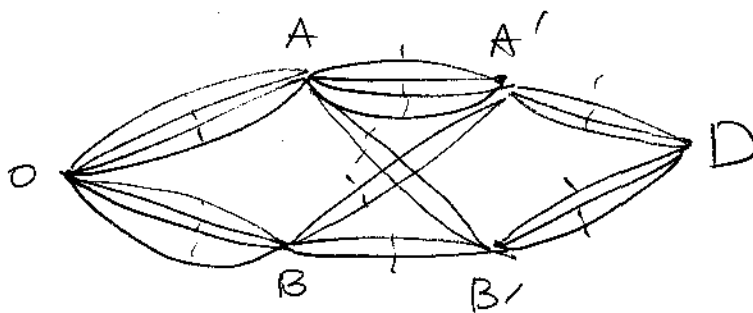
Q1. What is the minimum distance from O to D.



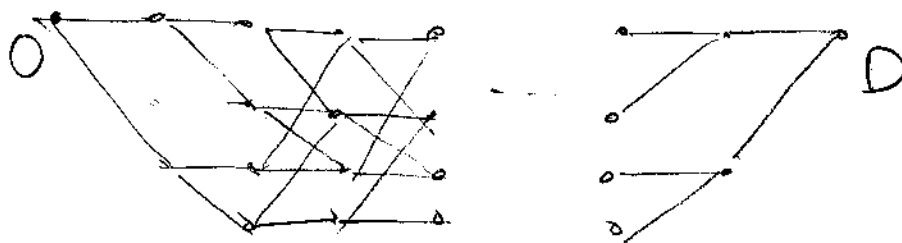
Q2. What is the minimum distance from O to D.



Q3. What is the minimum distance from O to D.



Q4. What is the minimum distance from O to D.



Note that

if the optimal path in the trellis

that minimizes $\sum_{n=0}^{M+P-1} \left| \hat{z}[n] - \sqrt{2p} \sum_{m=0}^{M-1} d[m] r[n-m] \right|^2$

passes through the k th state at time instant l

then its partial path from $n=0$ till $n=l$ is the path that minimizes the partial distance

$$\sum_{n=0}^l \left| \hat{z}[n] - \sqrt{2p} \sum_{m=0}^{M-1} d[m] r[n-m] \right|^2$$

partial

So, at time instant l , we need to track those 4 paths which arrive at the states S_1, \dots, S_4 with the minimum partial distances, respectively

At $n=3$, by comparing 2 partial paths per state, we need to track those 4 paths which arrive at the states with the minimum partial distances.

$\rightarrow |A|^P$

In this way, we keep only 4 paths at each time instant and eventually at $n=M-1+P-1$ select one complete path that has the minimum distance from $\{\hat{z}[n]\}_{n=0}^{M+P-1}$.

The complexity of this Viterbi algorithm is just proportional to $4 \times (M-1+P-1)$. In general, the complexity grows in $O(M)$ given P .

which is much smaller than the brute-force search whose complexity grows as $O(|A|^M)$ ($\gg O(M)$)

$\underbrace{\hspace{10em}}_{\text{exponential complexity in } M}$ $\underbrace{\hspace{10em}}_{\text{linear in } M}$

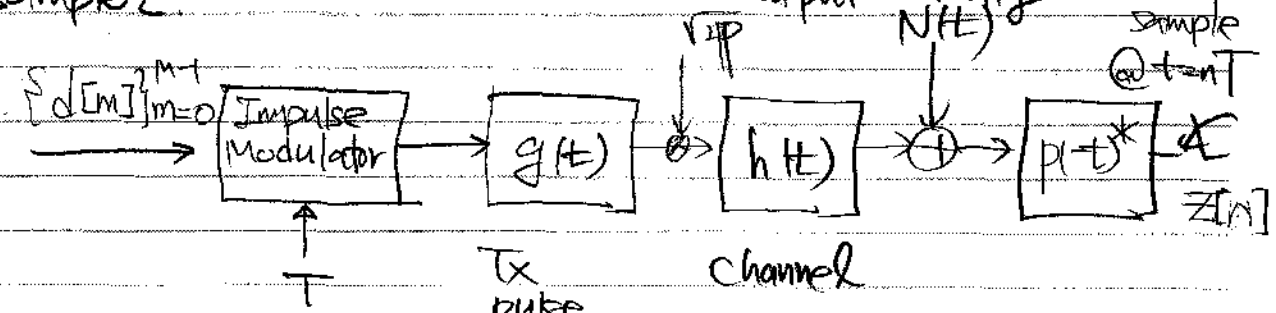
- This Forney's approach may not work if $\frac{1}{R(\frac{1}{2})^*}$ does not exist. \leftarrow rational approximation X whitening filter not stable.

It may not have low complexity if p is large so that the # of states is too large.

- of course, other than Viterbi algorithm can be used for suboptimal but low-complexity sequence detection.

○ Ungerböck's approach

- If the WMF observation model is not applicable what do we do?
A more general approach would be that uses the symbol waveform matched filters and the baud-rate sampler.



where $p(t) = g(t) * h(t)$,
Tx pulse shaping filter

AWGN

- The problem is that in general $z[n]$ has ISI terms and the noise sequence $N[n]$ is not white.

The DT symbol waveform is not causal but conjugate symmetrical.

If we define \underline{z} that contains all the relevant samples from $\{z[n]\}_n$, then

$$\underline{z} \sim \mathcal{CN}(\underline{s}(d), \underline{2N_0 R}) \quad \text{where } R_{ij} = \beta (a^{|i-j|})^T$$

Thus, the direct application of the ML criterion leads to

$$\hat{d} = \underset{d \in A^M}{\operatorname{argmin}} (\underline{z} - \underline{s}(d))^H R^{-1} (\underline{z} - \underline{s}(d)) \quad (*)$$

which requires $|A|^M$ computations of the quadratic form.

- Ungerböck showed that the ML detection (*) actually can be performed using a Viterbi algorithm that has linear complexity in M .

How?

- From the detection theory, we know that the ML rule in CT AWGN is given by

$$\hat{d} = \underset{d \in A^M}{\operatorname{argmin}} \int_{-\infty}^{\infty} |z(t) - \sqrt{2P} \sum_{m=0}^{M-1} d[m] p(t - mT)|^2 dt$$

$$= \underset{d \in A^M}{\operatorname{argmax}} \left[\operatorname{Re} \left\{ \int_{-\infty}^{\infty} z(t) \sqrt{2P} \sum_{m=0}^{M-1} d[m]^* p(t-mT) dt \right\} \right. \\ \left. - \frac{1}{2} \left\| \sqrt{2P} \sum_{m=0}^{M-1} d[m] p(t-mT) \right\|^2 \right] \quad \text{--- (**)}$$

$J(d[0], \dots, d[M-1])$

The first term in (**) can be rewritten as

$$\operatorname{Re} \left\{ \sqrt{2P} \sum_{m=0}^{M-1} d[m]^* \underbrace{\int_{-\infty}^{\infty} z(t) p(t-mT) dt}_{z[m]} \right\}$$

which just processes the MF output $z[m]$.

The second term in (**) can be rewritten as

$$-P \sum_{m=0}^{M-1} \sum_{j=0}^{M-1} d[m]^* \tilde{p}((m-j)T) d[j]$$

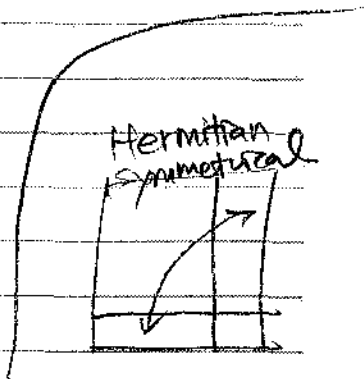
Thus, if we assume that

$$\tilde{p}(mT) = 0 \quad \text{for } |m| \geq P$$

then

$$J(d[0], \dots, d[M-1]) = \bar{J}(d[0], \dots, d[M-1])$$

$$\left\{ \operatorname{Re} \left\{ \sqrt{2P} \sum_{m=0}^{M-1} d[m]^* z[m] - P |d[m]|^2 \tilde{p}(0) \right. \right. \\ \left. \left. - 2P \sum_{j=2}^P d[m]^* \tilde{p}(0-jT) d[n-j] \right\} \right.$$



So, at each recursive update, possible states is $|A|^p$ because the current $d[n-1]$ and the past $(p-1)$ data symbols $d[n-2], d[n-3], \dots, d[n-p]$ determine the amount of the correction/update term.

- This again can be implemented using a Viterbi algorithm. The complexity grows in $O(M)$ given p . However, if p large, then the # of states is too large to be efficiently implemented.

○ Preview

Instead of MLSD, we consider **linear receivers** that mitigate (somehow) the effect of ISI at the input to the decision device (usually a threshold device or a slicer).

Of course, there are nonlinear receivers but we do not study in this course.

These receivers are called **equalizers**. In a wide-sense, the MLSD is a nonlinear equalizer.